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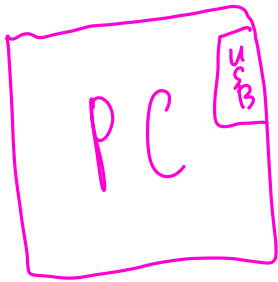
# ELEC 3300 – Tutorial for LAB6

Department of Electronic and Computer Engineering  
HKUST

by WU Chi Hang 

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How to communicate to outside world?



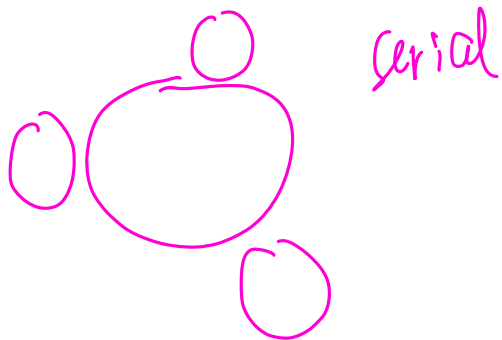
1. universal serial bus
- 2.

Serial  $\rightarrow$  refers to data being sent serially  
Communication  $\rightarrow$  Google: process of sending data one bit at a time

---

parallel  $\rightarrow$  process of sending multiple bits at a time  
Communication  $\rightarrow$  how does it relate to time?

$\searrow$  - 传输数据的方式



---

# Serial and Parallel Communication

- What devices in the computer uses serial/parallel communication ?
- How do you define whether the communication between devices is called
  - Serial ? Parallel ?
- Most important is that it relates to time...
- Let's take an example ...
  1. Google "two-time" ... Chinese Phrase is...
    - Serial ? Parallel ? At the same time ?
  2. Eat, Vomit ? ...
    - Serial ? Parallel ? At the same time ?

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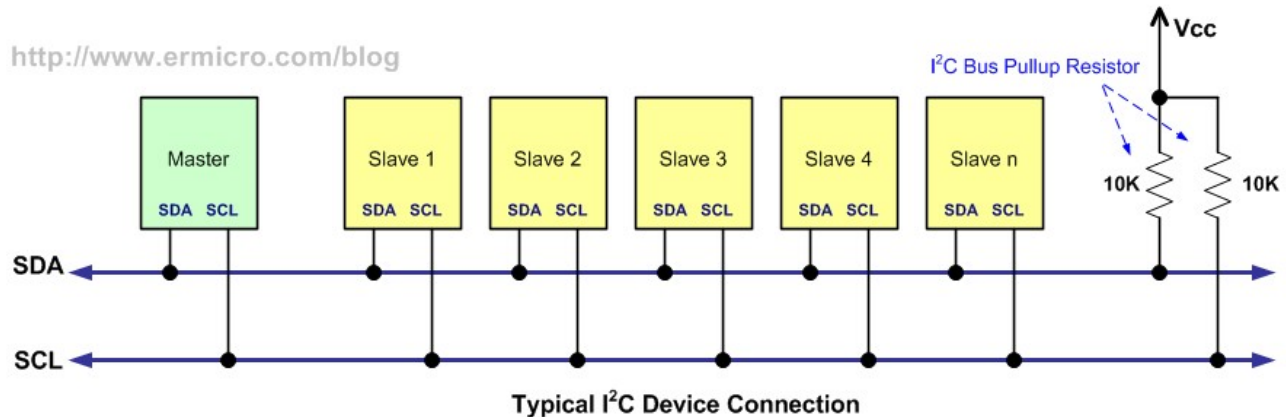
# Inter-integrated Circuit (I<sup>2</sup>C)

- I<sup>2</sup>C is an interface invented by Philips that used as a communication protocol between microcontroller to its peripherals.
- Common bus speed is 100kbits/s
- Most recent is I<sup>2</sup>C can work up to 5Mbps/s *2 wire ≠ 2 bit*
- The main point of I<sup>2</sup>C is to use 2-wire for communication, as a result, it sometimes called 2-wire interface, the 2 wires are
  - SCL – Clock *→ 1 wire*
  - SDA – Data *→ 1 wire 0-communication*
    - Use to synchronize all data transfers over the I<sup>2</sup>C bus.
  - Both SCL and SDA lines are "open drain" drivers.
- As you can see, data is sending bit by bit via SDA, it is a serial communication.
- There is another serial interface called SPI which use 4-wire in total.

# Inter-integrated Circuit (I<sup>2</sup>C)

## ■ Typical Connection

<http://www.ermicro.com/blog>



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# Inter-integrated Circuit (I<sup>2</sup>C)

- The architecture includes

- Master device

- Initiates a transaction on the I<sup>2</sup>C bus *Control all timing*
    - Controls the clock signal
    - Possible to have multiple masters, but most system designs have only one.

- Slave devices

- Addressed by the master device

*not necessarily @ the same time*

- Both masters and slaves can receive and transmit data bytes.

- Full specification can be found in Canvas.

- THE I<sup>2</sup>C-BUS SPECIFICATION VERSION 2.1 JANUARY 2000

# Inter-integrated Circuit (I<sup>2</sup>C)

## ■ Bit Transfer

data will only sample  
will sample when clock is in high state

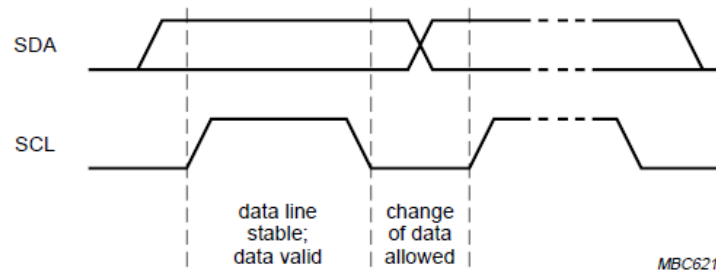


Figure from THE I<sup>2</sup>C-BUS SPECIFICATION VERSION 2.1 JANUARY 2000 document order number 9398 393 40011 by Philips Semiconductors

# Inter-integrated Circuit (I<sup>2</sup>C)

## ■ Start and Stop Condition

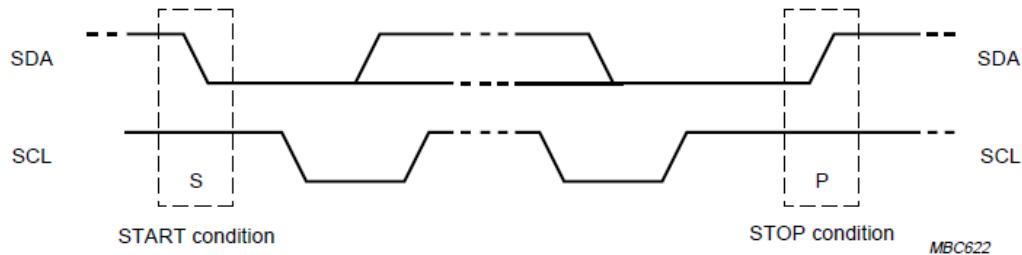


Figure from THE I<sup>2</sup>C-BUS SPECIFICATION VERSION 2.1 JANUARY 2000 document order number 9398 393 40011 by Philips Semiconductors



# Inter-integrated Circuit (I<sup>2</sup>C)

## ■ Data Transfer

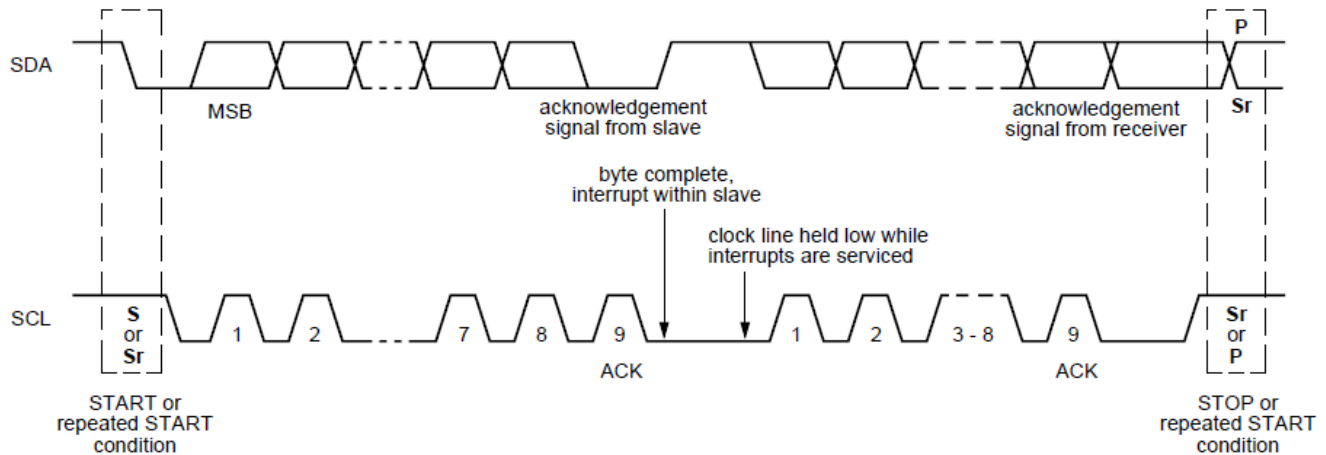


Figure from THE I<sup>2</sup>C-BUS SPECIFICATION VERSION 2.1 JANUARY 2000 document order number 9398 393 40011 by Philips Semiconductors

# Inter-integrated Circuit (I<sup>2</sup>C)

## ■ A Complete Data Transfer

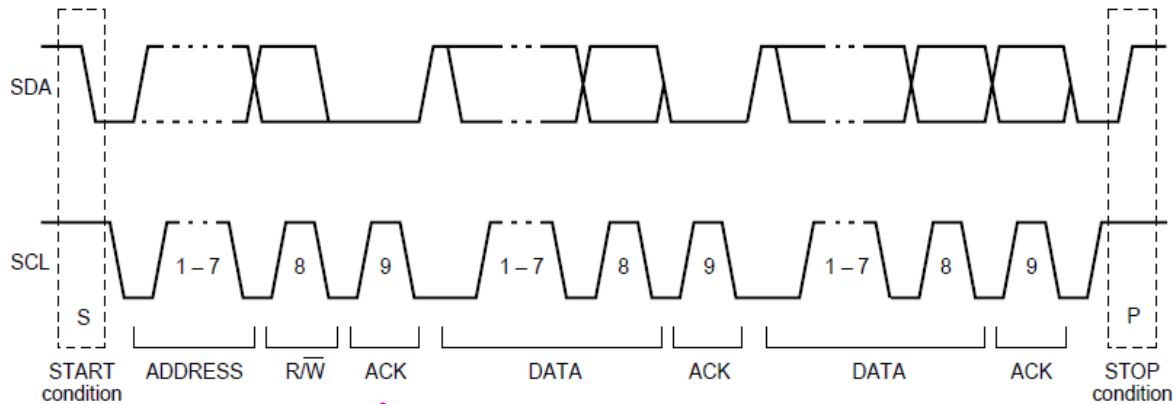


Figure from THE I<sup>2</sup>C-BUS SPECIFICATION VERSION 2.1 JANUARY 2000 document order number 9398 393 40011 by Philips Semiconductors

communication protocol

# Inter-integrated Circuit (I<sup>2</sup>C)

## ■ A Complete Data Transfer

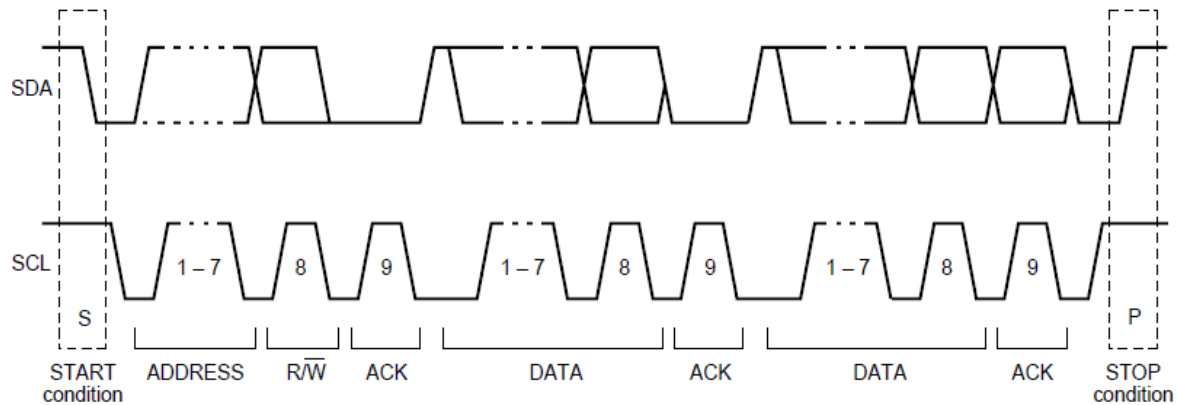
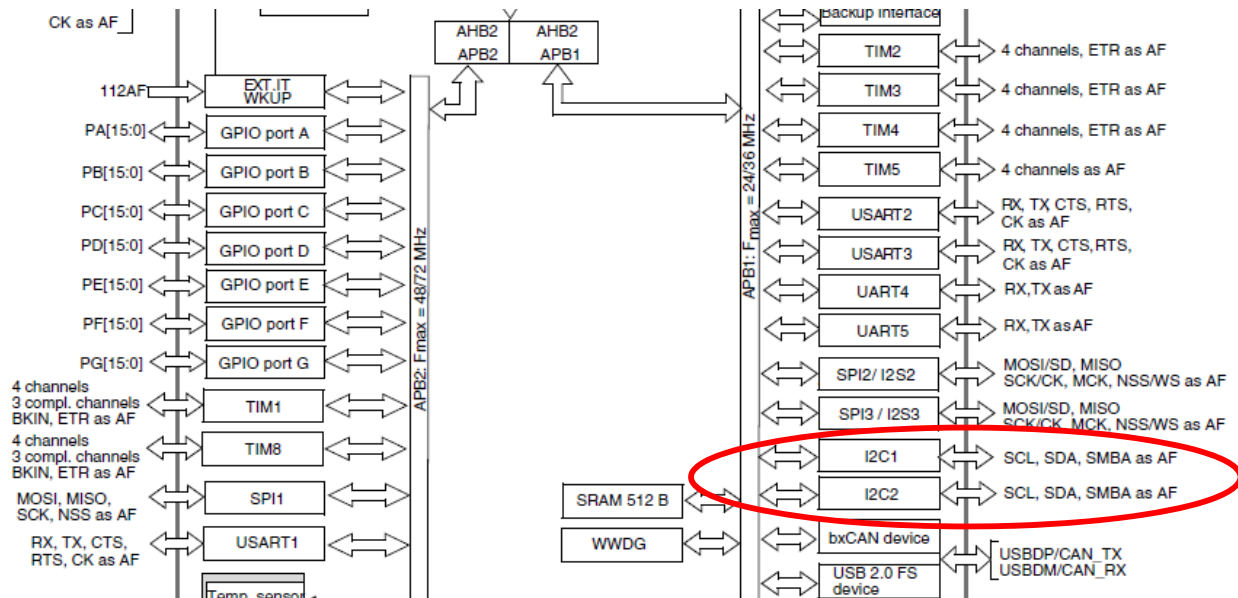


Figure from THE I<sup>2</sup>C-BUS SPECIFICATION VERSION 2.1 JANUARY 2000 document order number 9398 393 40011 by Philips Semiconductors

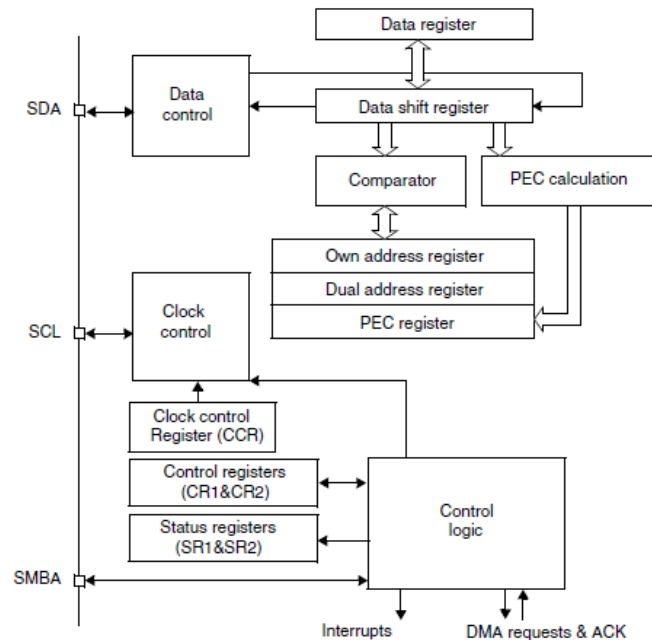
# I<sup>2</sup>C in STM32

- In the STM32F103, there are two I<sup>2</sup>C Interfaces.



# I<sup>2</sup>C in STM32

- The block diagram of each interface.



# I<sup>2</sup>C in STM32

why not use  
I2C( ?  $\Rightarrow$  being used by FSMC

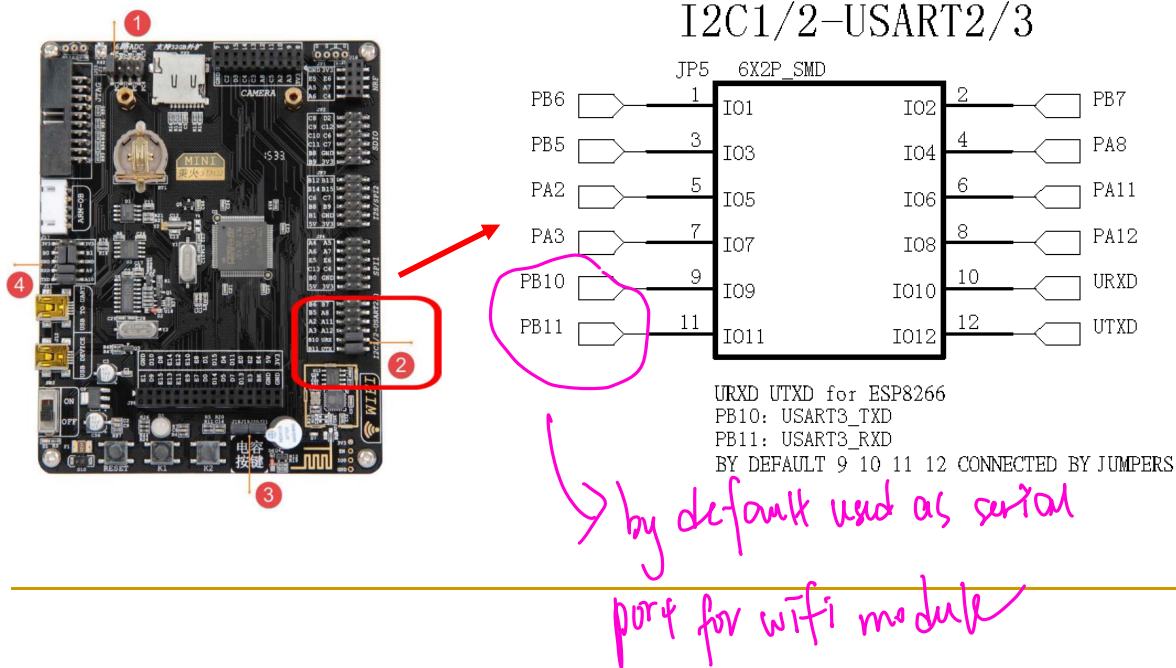
- One of the interface I2C2 is mapped to PB.10 and PB.11

Table 5. High-density STM32F103xx pin definitions (continued)

Pins						Pin name	Type <sup>(1)</sup>	I / O Level <sup>(2)</sup>	Main function <sup>(3)</sup> (after reset)	Alternate functions <sup>(4)</sup>	
BGA144	BGA100	WLCSP64	LQFP64	LQFP100	LQFP144					Default	Remap
M8	H7	-	-	46	68	PE15	I/O	FT	PE15	FSMC_D12	TIM1_BKIN
M9	J7	G3	29	47	69	PB10	I/O	FT	PB10	I2C2_SCL/USART3_TX <sup>(8)</sup>	TIM2_CH3
M10	K7	F3	30	48	70	PB11	I/O	FT	PB11	I2C2_SDA/USART3_RX <sup>(8)</sup>	TIM2_CH4
H7	E7	H2	31	49	71	V <sub>SS_1</sub>	S		V <sub>SS_1</sub>		

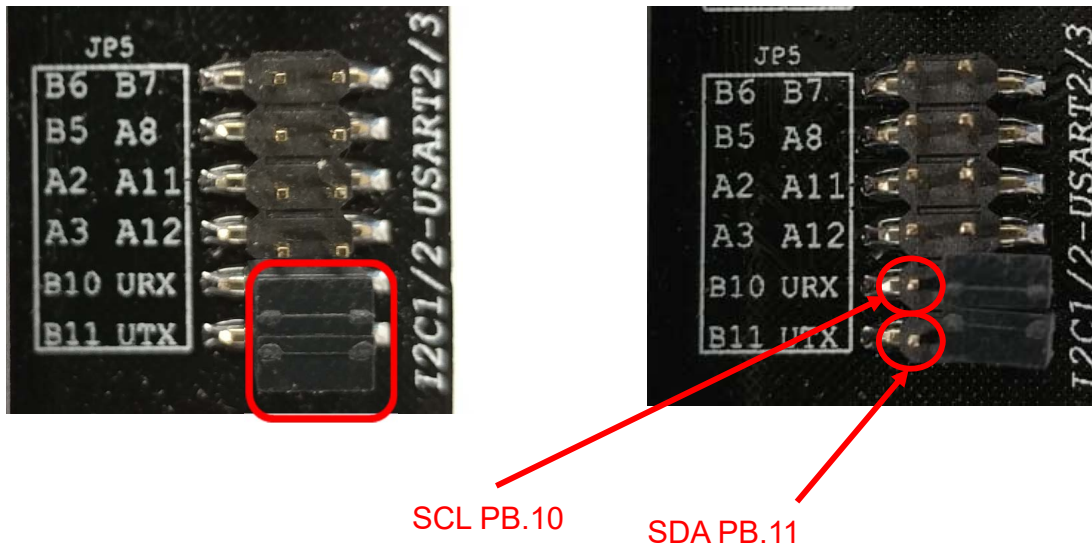
# I<sup>2</sup>C in MINI-V3

- In MINI-V3 development board, Locate PB.10 and PB.11



# I<sup>2</sup>C in MINI-V3

- Remove the Jumpers to access PB.10 and PB.11

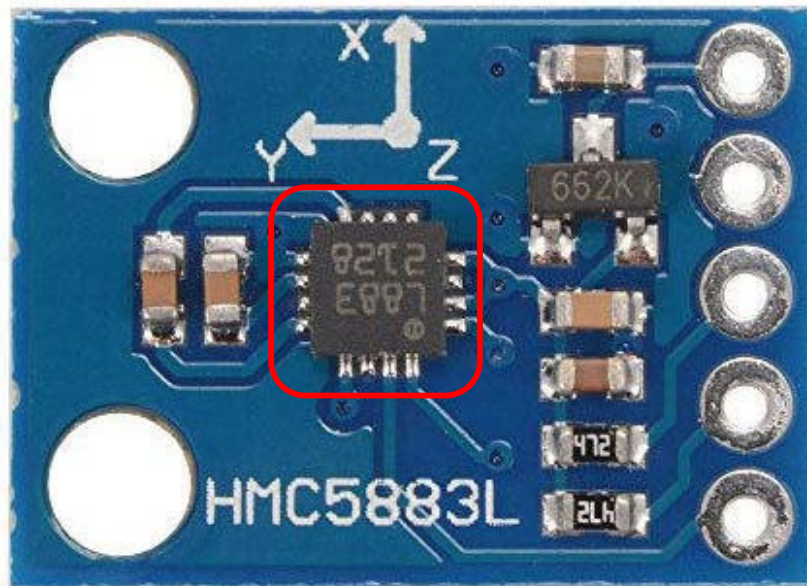




# HMC5883L IC Module GY273

- HMC5883L is a digital 3-Axis Digital Compass IC

HMC5883L



# HMC5883L IC Module GY273

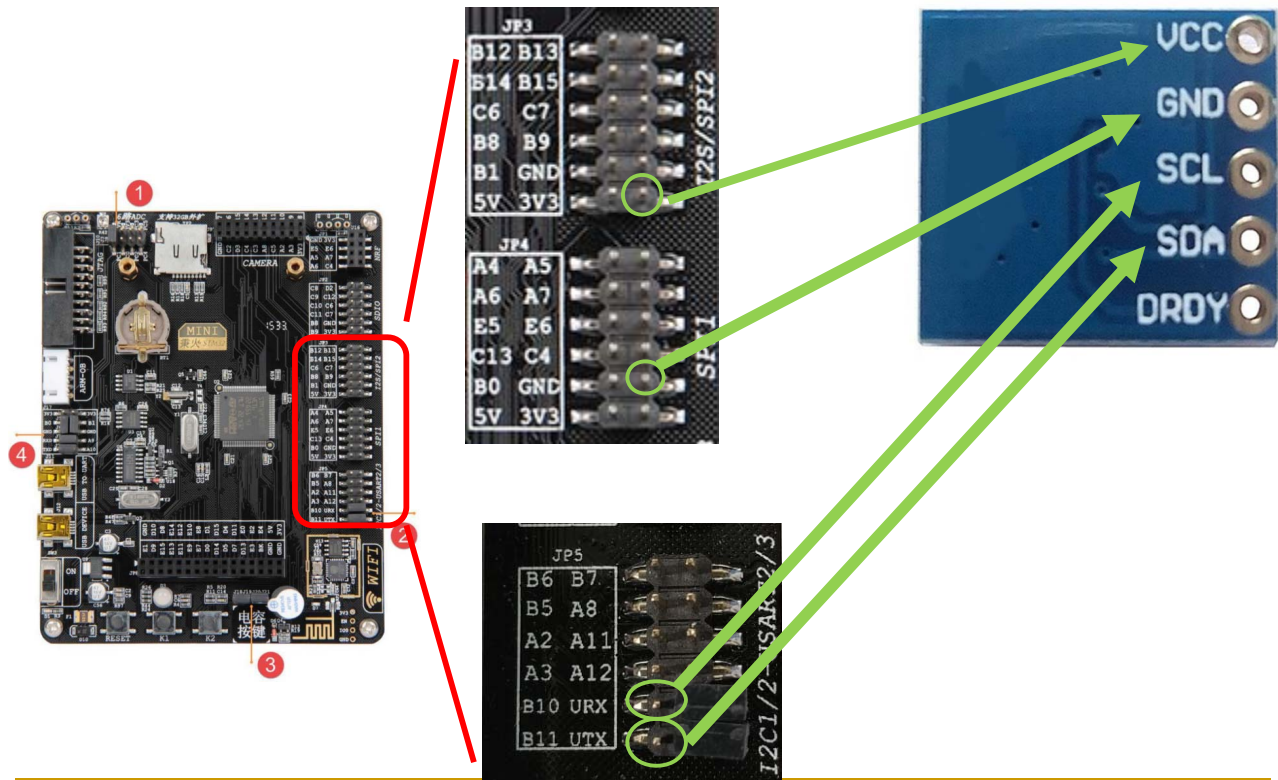
- HMC5883L back side



no need for  
this lab.

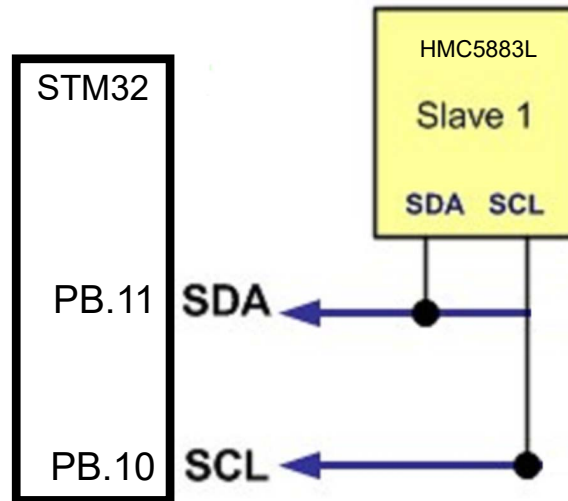
data ready } intemp

# LAB6 Connection



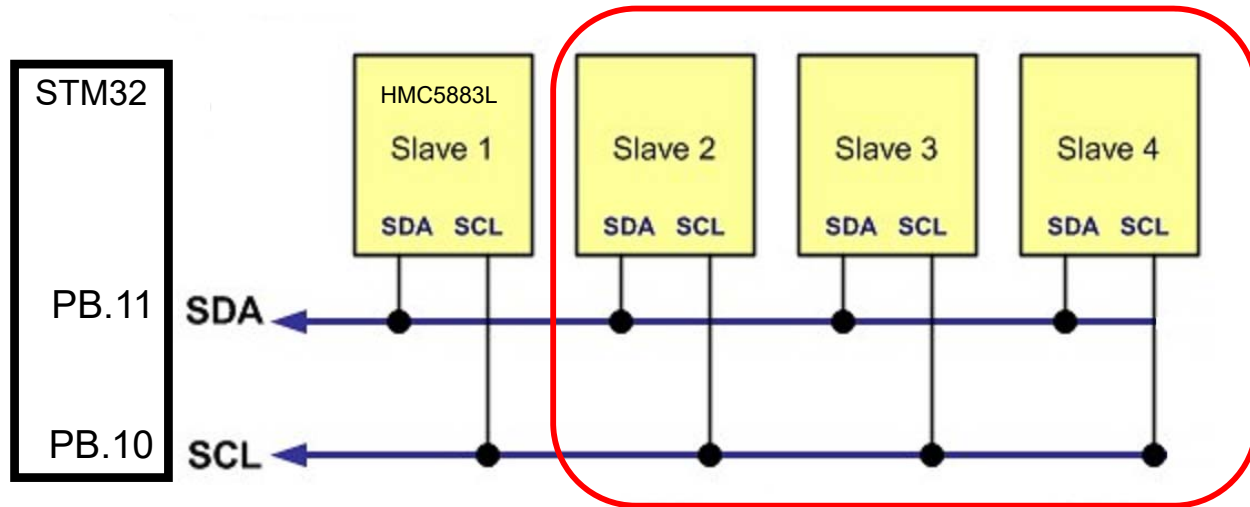
# Connection to STM32

- You can consider the connection of module like this



# Connecting different I2C devices

- Please note that you can connect more devices like this



How to send information to ONLY slave 4 a specific set of information.

*In other words, how does STM32 know which slave it is writing to.*

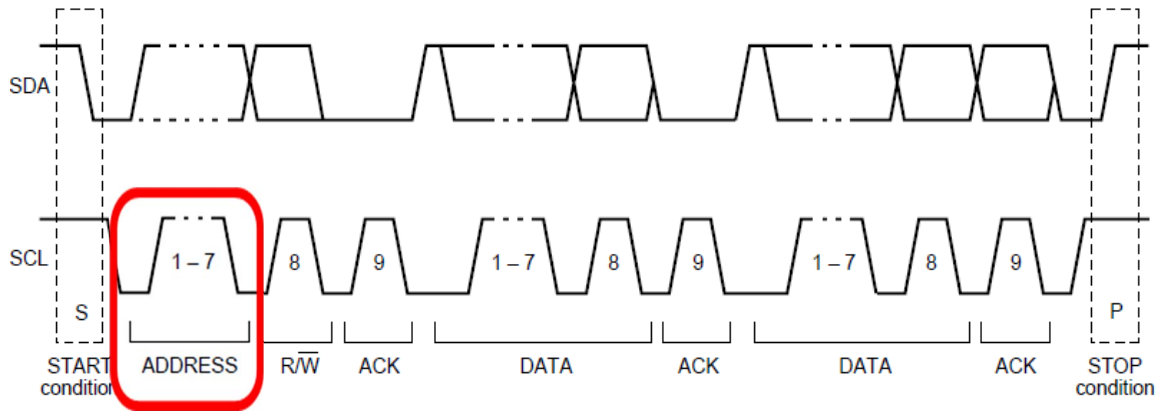
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## How to communicate ?

- Let's think about if the Master wants to write a byte to one device, what information should the Master give out ?

# Device/Slave Address

- Each device communicating with I<sup>2</sup>C should have a device/slave address, so that to know who is talking to.



- From specification, this address should be 7-bit

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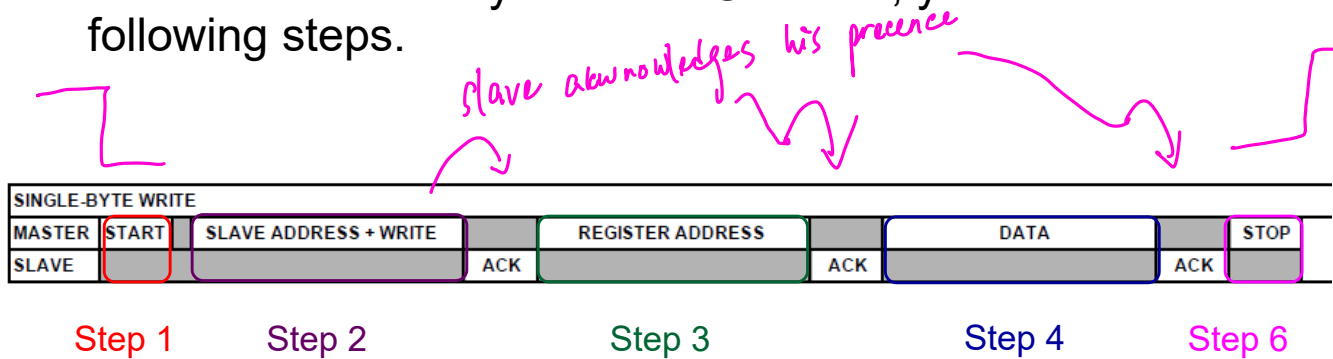
# Device/Slave Address

- Below shows the 7-bit Device/slave address of the HMC5883L
  - HMC5883L – 0x1E      Shifted Left one bit = 0x3C
- Note: Sometimes datasheets will present in a shifted left function (it actually depends on the code, you should pay attention on this)



# Write Timing Diagram

- In order to write a byte to an I<sup>2</sup>C device, you need to do the following steps.



The shaded areas represent when the device is listening

*process of writing 1 byte*

---

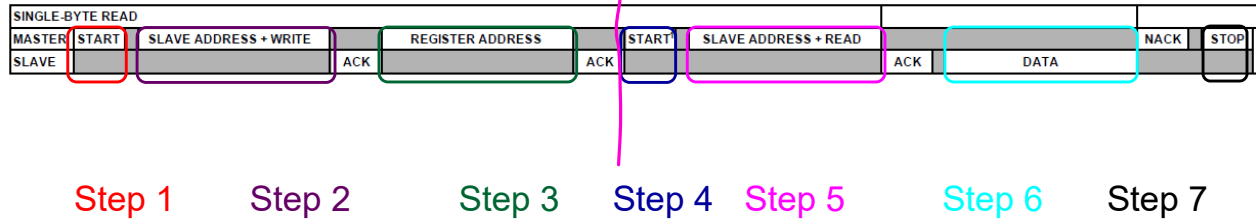
# Write function in I<sup>2</sup>C

- Steps for a typical I<sup>2</sup>C Write function
  1. Send a start sequence
  2. Send the I2C address of the slave with the R/W bit low (even address)
  3. Send the internal register number you want to write to
  4. Send the data byte
  5. [Optionally, send any further data bytes]
  6. Send the stop sequence.

Note: Actually, you need to check the status after each step.

# Read Timing Diagram

- In order to read a byte from an I<sup>2</sup>C device, you need to do the following steps.



The shaded areas represent when the device is listening

---

# Read function in I<sup>2</sup>C

- A typical read function by I<sup>2</sup>C as follows
  1. Send a start sequence
  2. Send the read address with the R/W bit low (even address)
  3. Send the lower read address
  4. Send a start sequence again (repeated start)
  5. Send the read address with the R/W bit high (odd address)
  6. Read data byte
  7. Send the stop sequence.

Note: Actually, you need to check the status after each step.

---

# Configuration of I2C in CubeMX

- In this LAB, we need to use the LCD to display the value.
- Please refer to the Tutorial for CubeMX and Tutorial for LAB3 to create a project that allows you to use the LCD Display.
- Or you may start your LAB6 by using the LAB3 as a starting point.

# Configuration of I2C2 in CubeMX

MX STM32CubeMX LAB6.ioc\*: STM32F103VETx

STM32CubeMX File Window Help

Home > STM32F103VETx > LAB6.ioc - Pinout & Configuration

Pinout & Configuration Clock Configuration Additional Software Pinout

Categories A->Z

- System Core >
- Analog >
- Timers >
- Connectivity >
- CAN
- FSMC I2C2
- SPI1
- SPI2
- SPI3
- UART4
- UART5
- USART1
- USART2
- USART3
- USB

I2C2

I2C2 Mode and Configuration

Mode

I2C I2C

Configuration

Reset Configuration

Parameter Settings User Constants NVIC Settings DMA Settings GPIO Settings

Configure the below parameters :

Search (Ctrl+F)

Master Features

- I2C Speed Mode Standard Mode
- I2C Clock Speed (Hz) 100000

Slave Features

- Clock No Stretch Mode Disabled
- Primary Address Length selection 7-bit
- Dual Address Acknowledged Disabled
- Primary slave address 0
- General Call address detection Disabled

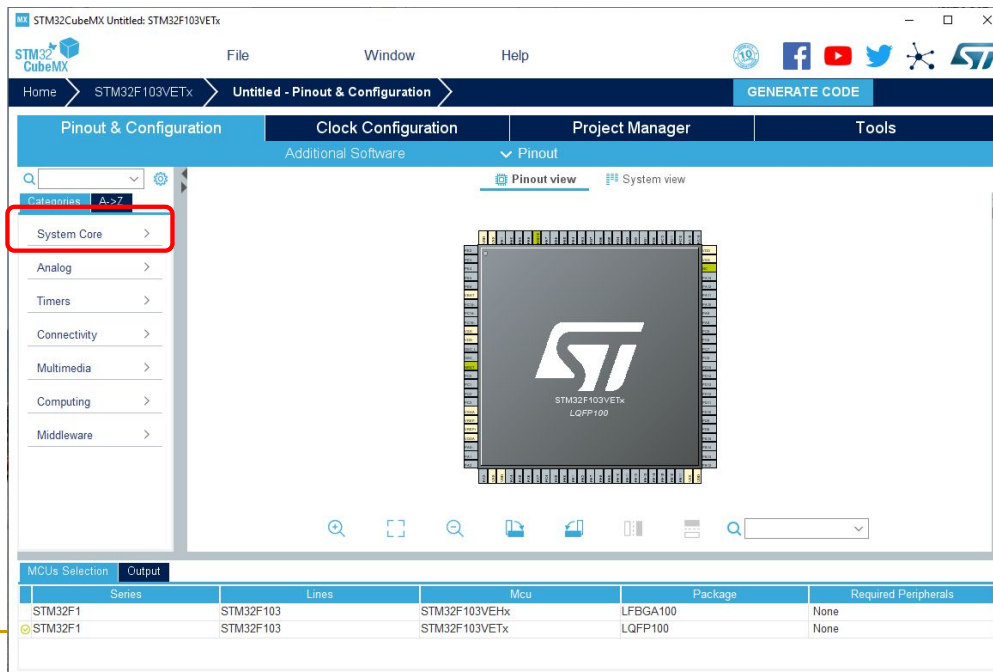
Multimedia >

You can then Generate the Project Template

Keep default setting and note that the Primary Address Length is 7-bit

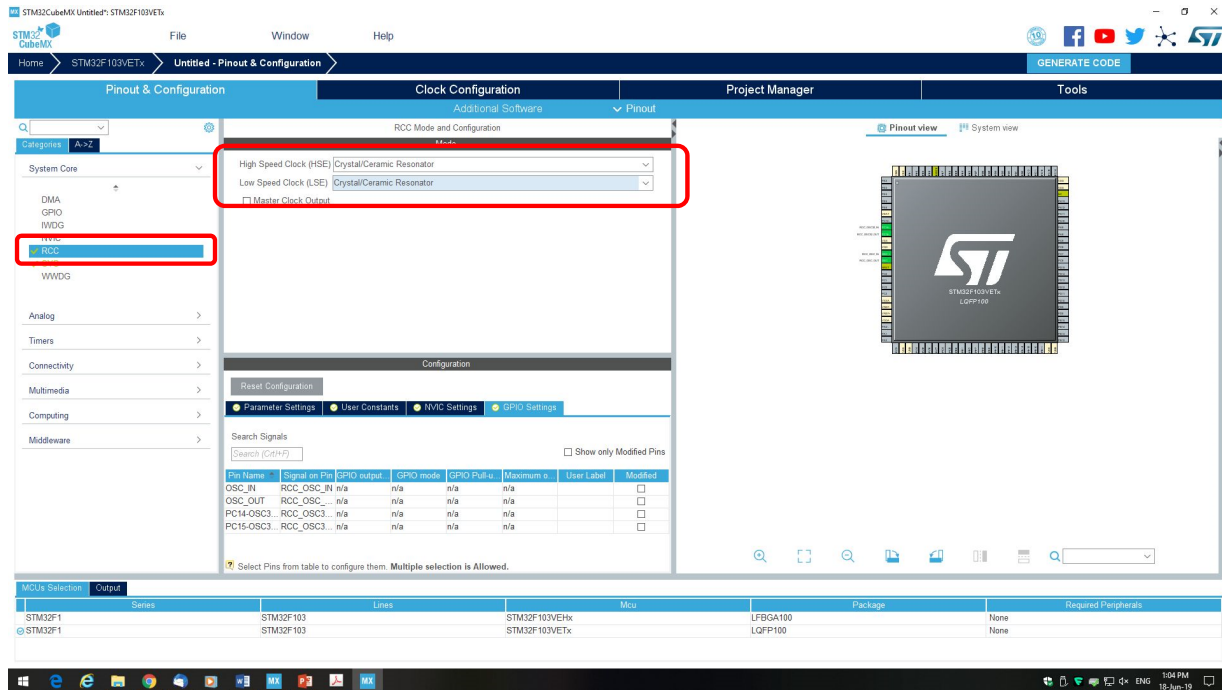
# Set Clock

- You will go to this screen, first we need to set the clock, Expand System Core



# Change Clock to Crystal

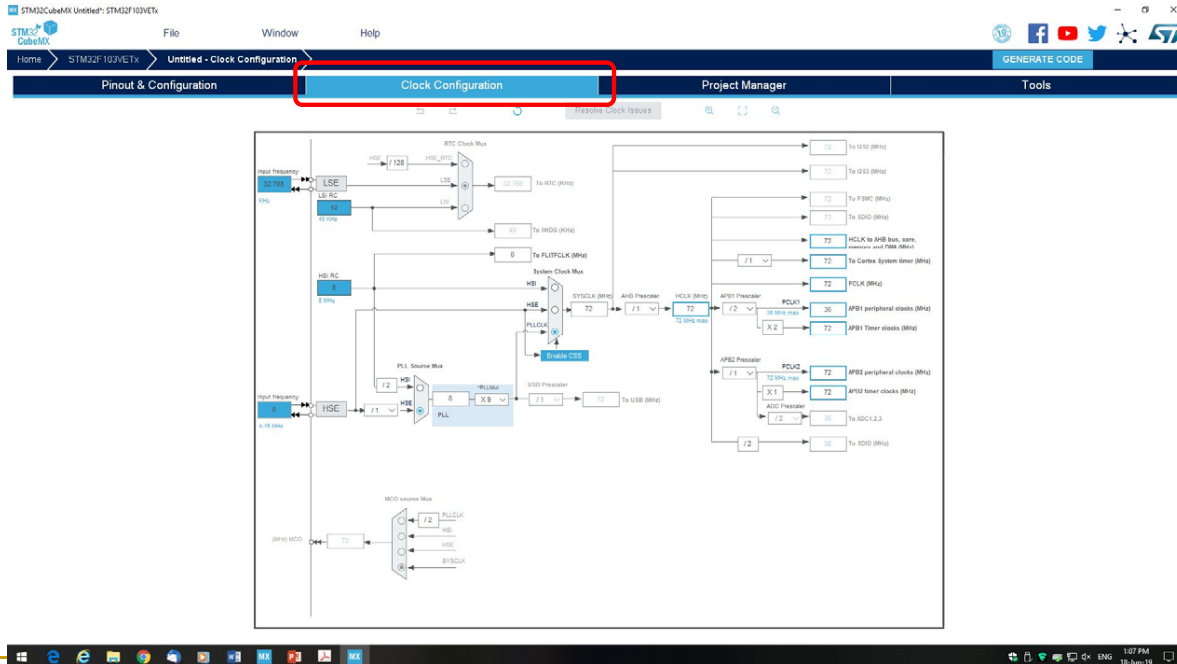
- Click RCC, enable the High Speed Clock and Low Speed Clock to
  - ❑ Crystal/Ceramic Resonator



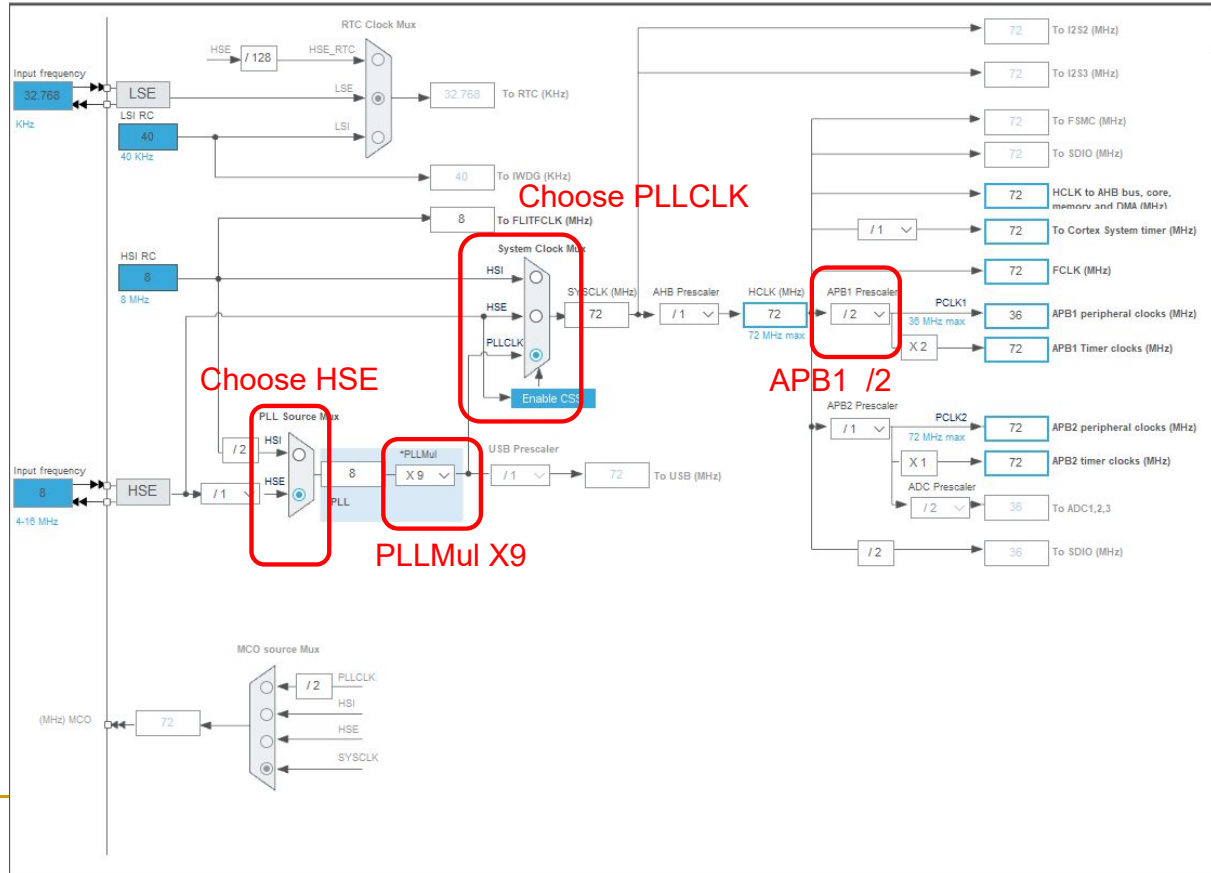


# Clock Configuration

- Go to Clock Configuration

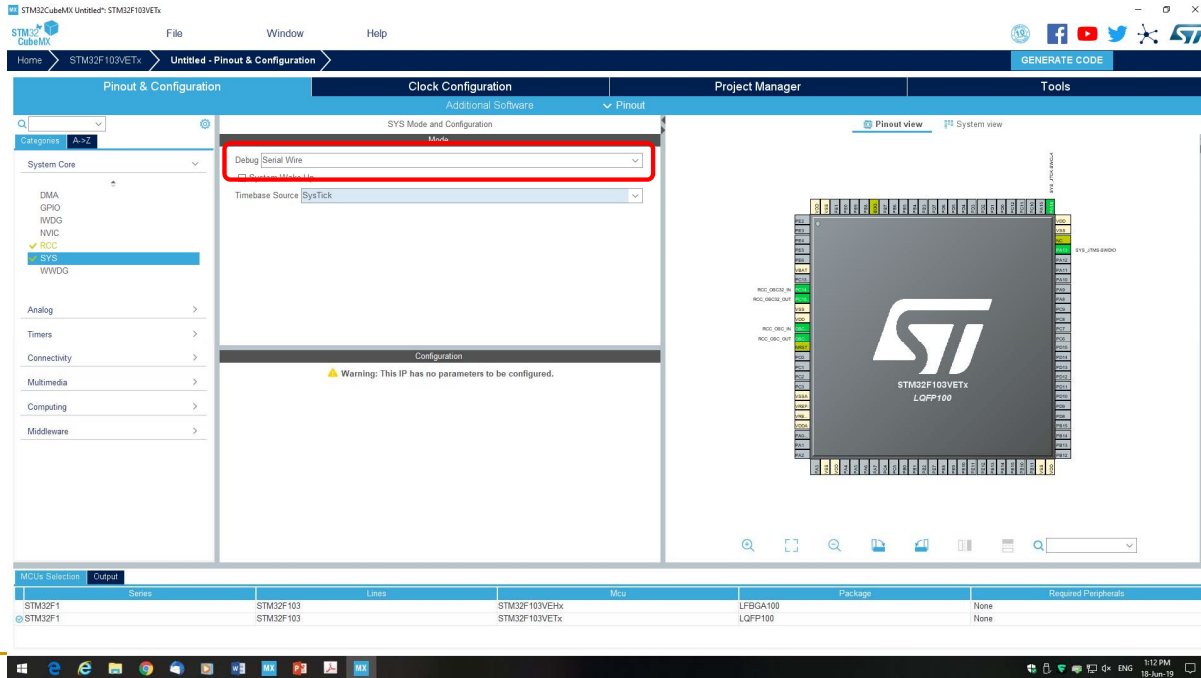


# Clock Configuration



# Communicate with Debugger

- Go to Pinout & Configuration, in SYS, Choose Serial Wire for Debug



---

# I<sup>2</sup>C Initialization

- After code generation, in main.c you will notice that there is a I2C interface

```
I2C_HandleTypeDef hi2c2;
```

- The STM32 will perform the necessary timing for shifting out and shifting in the bits by using the I2C HAL library functions.

---

# CubeMX **BUG** on I<sup>2</sup>C

- There is a well-known **BUG** on CubeMX created project templates that using I2C functions.
- Basically, it is because the clock initialization.
- It should be easy to ask your best friend for solution.
- But, what I want to say here is ...
- CubeMX only helps on creating the project templates and perform initializations.
- However, if things are not working as expected 🤔
- It would still be who find out the problem and solve it



---

# CubeMX BUG on I<sup>2</sup>C

- You can refer to the 2 links (suggestions) below

<http://www.programmersought.com/article/1434906261/?jsessionid=0C43BB39CA543A816A14EA5B4B0C004C>

<http://www.sonsivri.to/forum/index.php?topic=62967.0>

- Hint: You might need to modify the file

`stm32f1xx_hal_msp.c`

# I<sup>2</sup>C HAL Functions available to you

- In I<sup>2</sup>C HAL Library, there is a Mem\_Read function

```
HAL_StatusTypeDef HAL_I2C_Mem_Read(I2C_HandleTypeDef *hi2c, uint16_t
DevAddress, uint16_t MemAddress, uint16_t MemAddSize, uint8_t *pData,
uint16_t Size, uint32_t Timeout)
/**
 * @brief Read an amount of data in blocking mode from a specific memory address
 * @param hi2c Pointer to a I2C_HandleTypeDef structure that contains
 *           the configuration information for the specified I2C.
 * @param DevAddress Target device address: The device 7 bits address value
 *           in datasheet must be shifted to the left before calling the interface
 * @param MemAddress Internal memory address
 * @param MemAddSize Size of internal memory address
 * @param pData Pointer to data buffer
 * @param Size Amount of data to be sent
 * @param Timeout Timeout duration
 * @retval HAL status
 */
```

*0x1E won't work*

# I<sup>2</sup>C HAL Functions available to you

- In I<sup>2</sup>C HAL Library, there is a Mem\_Write function

```
HAL_StatusTypeDef HAL_I2C_Mem_Write(I2C_HandleTypeDef *hi2c, uint16_t
DevAddress, uint16_t MemAddress, uint16_t MemAddSize, uint8_t *pData,
uint16_t Size, uint32_t Timeout)
/**
 * @brief Write an amount of data in blocking mode to a specific memory address
 * @param hi2c Pointer to a I2C_HandleTypeDef structure that contains
 *         the configuration information for the specified I2C.
 * @param DevAddress Target device address: The device 7 bits address value
 *         in datasheet must be shifted to the left before calling the interface
 * @param MemAddress Internal memory address
 * @param MemAddSize Size of internal memory address
 * @param pData Pointer to data buffer
 * @param Size Amount of data to be sent
 * @param Timeout Timeout duration
 * @retval HAL status
 */
```

*0x1E won't work*



---

# I<sup>2</sup>C HAL Functions available to you

## ■ Example

If you want to read one byte stored in address 0x6C at HMC5883L (DevAddress is 0x1E), using I2C2

```
HAL_I2C_Mem_Read(&hi2c2, 0x1E<<1, 0x6C, 1, &data, 1, 100);
```

where data is a uint8\_t variable.

So, if you want to read one byte stored in address 0x00 at HMC5883L, what should you write ?

# I<sup>2</sup>C HAL Functions available to you

## ■ Example

If you want to write one byte (say, 0xFF) to address 0x30 on HMC5883L (DevAddress is 0x1E), using I2C2

```
HAL_I2C_Mem_Write(&hi2c2, 0x1E << 1, 0x30, 1, &data, 1, 100);
```

where            `uint8_t data = 0xff`

So, if you want to write one byte (say 0xAB) to address 0x20 on HMC5883L, what should you write ?

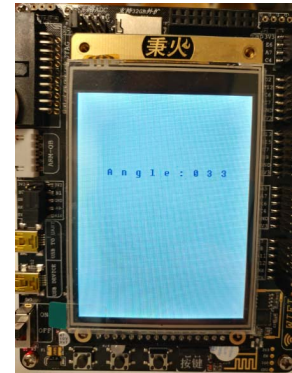
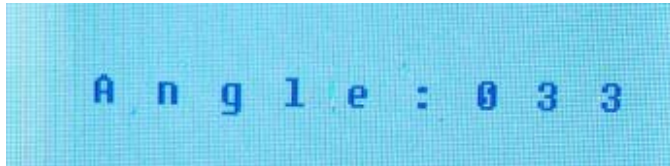
*device  
address*



---

# LAB6 – Task 1

- In this LAB, you are required to get the information from the Digital Compass and display the information on the LCD Screen. 0 – 359 degree. Below is just an example, you can display even more information



- As it is the last LAB, you need to think how to fill the code in the while(1) loop to complete the task.

# HMC5883L – On-chip Registers

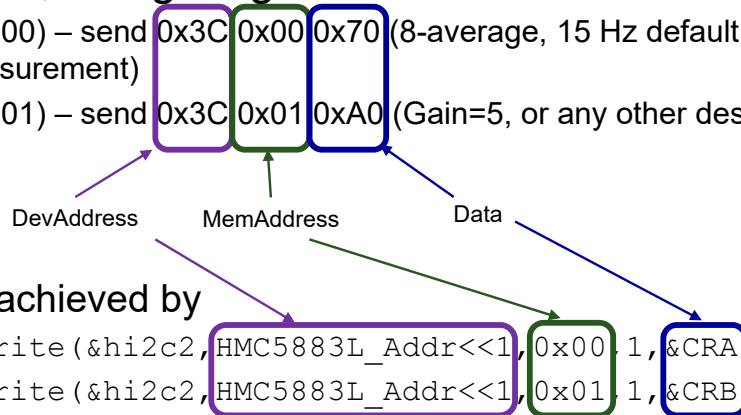
- HMC5883L is controlled and configured via a number of on-chip registers. The table below lists the registers and their access. All address locations are 8 bits.

Address Location	Name	Access
00	Configuration Register A	Read/Write
01	Configuration Register B	Read/Write
02	Mode Register	Read/Write
03	Data Output X MSB Register	Read
04	Data Output X LSB Register	Read
05	Data Output Z MSB Register	Read
06	Data Output Z LSB Register	Read
07	Data Output Y MSB Register	Read
08	Data Output Y LSB Register	Read
09	Status Register	Read
10	Identification Register A	Read
11	Identification Register B	Read
12	Identification Register C	Read

# HMC5883L – Initialization

- The initialization for the HMC is written on page 18 of the datasheet, using single measurement mode.

1. Write CRA (00) – send 0x3C 0x00 0x70 (8-average, 15 Hz default or any other rate, normal measurement)
2. Write CRB (01) – send 0x3C 0x01 0xA0 (Gain=5, or any other desired gain)



- It can be achieved by

```
HAL_I2C_Mem_Write(&hi2c2, HMC5883L_Addr<<1, 0x00, 1, &CRA, 1, 100);  
HAL_I2C_Mem_Write(&hi2c2, HMC5883L_Addr<<1, 0x01, 1, &CRB, 1, 100);
```

- where

```
HMC5883L_Addr = 0x1E; uint8_t CRA = 0x70; uint8_t CRB = 0xA0;
```

---

# HMC5883L – Getting Data

- For each measurement query:
  1. Write Mode (02) – send 0x3C 0x02 0x01
    - Write the Mode Register (02) with value 01.
  2. Wait 6 ms or monitor status register or DRDY hardware interrupt pin
  3. Read X, Z, Y values from registers
  4. Convert three 16-bit 2's complement hex values to decimal values and assign to X, Z, Y respectively.

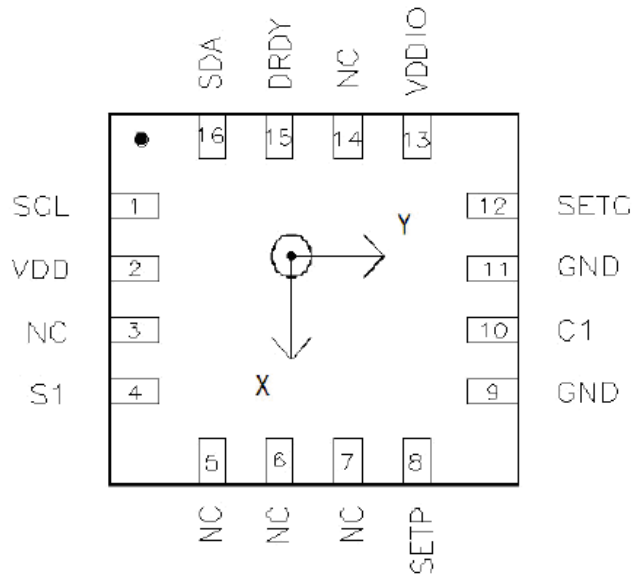
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# HMC5883L – X, Y, Z

- Refer to Page 15, 16 of the Datasheet, X, Y, Z are three values stored in 6 registers namely
  - X – (MSB) DXRA (LSB) DXRB
  - Y – (MSB) DYRA (LSB) DYRB
  - Z – (MSB) DZRA (LSB) DZRB
- The value stored in the corresponding registers is a 16-bit value in 2's complement form, whose range is 0xF800 to 0x07FF.
- Actually, you need X and Y values only.

# HMC5883L – X, Y

- Arrow indicates direction of magnetic field that generates a positive output reading in Normal Measurement configuration.



TOP VIEW (looking through)



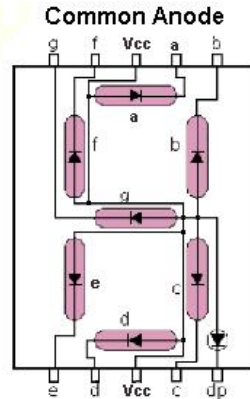
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# Presenting the output

- Things to consider
- You got X and Y, how to get an angle out of them ?
  - Which trigonometry function you need ? → Refer to math.h
  - Remember that values of X and Y are signed. How does it relates to the angle ?
  - You need to pay attention to the data type for the variables, it might help you in simplifying your calculation.
- Once you got the angle, how can you use the LCD functions you developed before to display your result to LCD ?

# LAB6 – Task 2

- In order to let you familiar with the board.
- I want you to display the last digit using a 7-segment LED externally. (e.g. if LCD is displaying 236, the 7-segment LED should display 6)
- You will be given a Common Anode 7-segment LED



# LAB6 – Task 2 Connection

- The connection of the 7-segment LED will depend on your student ID.
- Example, if your student ID is 21234567, you need to check accordingly to the Pin Set below.

Pin Set	Actual Pin Number on STM32	Default Function of the pin on 100pin STM32F103VET6
A	67	PA8
B	56	PD9
C	45	PE14
D	34	PC5
E	23	PA0
F	12	OSC_IN
G	21	VREF+

---

## LAB6 – Task 2

- Differs from LAB2, as this LAB we used the LCD and I<sup>2</sup>C, some pins that originally available for you might not be available now.
- You are strongly suggested to check the datasheets and the schematics available on Canvas.
- You are **\*\*REQUIRED\*\*** to check all the pins as shown on next page.
- Please note that the student ID 21234567 as an example, you are **\*\*REQUIRED\*\*** to use your student ID for Task 2.

# LAB6 – Task 2 Connection

Pin Set	Actual Pin Number on STM32	Default Function of the pin on 100pin STM32F103V ET6	I/O function ?	Alternate Functions	Function on the MINI V3 Development Board	Can use for 7-segment LED ?
A	67	PA8	Yes	91	PB5	x
B	56	PD9	Yes	09	PC15-OSC32-OUT	x
C	45	PE14	Yes	40	PE9	✓
D	34	PC5	Yes	54	PB15	✓
E	23	PA0	Yes	65	PC8	✓
F	12	OSC_IN	No	06	VBAT	x
G	21	VREF+	No	20	VREF -	x

20 65 40 91

# LAB6 – Task 2 Connection

Pin Set	Actual Pin Number on STM32	Default Function of the pin on 100pin STM32F103V ET6	I/O Function	Alternate Functions	Function on the MINI V3 Development Board	Can use for 7-segment LED ?
A	67	PA8	Yes	USART1_CK/ TIM1_CH1(8)/MCO	Speaker	Yes, if we remove the jumper for the Speaker No, if we do not remove the jumper
B	56	PD9	Yes	FSMC_D14	LCD Data bus 14	No, as this LAB used LCD
C	45	PE14	Yes	FSMC_D11	LCD Data bus 11	No, as this LAB used LCD
D	34	PC5	Yes	ADC12_IN15	ADC12_IN15 Camera FIFO RCLK	Yes, as this LAB not used ADC and Camera
E	23	PA0	Yes	WKUP/USART2_CTS(8) ADC123_IN0 TIM2_CH1_ETR TIM5_CH1/TIM8_ETR	K1 on the Development Board	No, as there is no external connector for PA0 on the Development Board
F	12	OSC_IN	No			
G	21	VREF+	No			

# LAB6 – Task 2 Connection

- For example, if the student ID is 21234567, refer to the last page, I can only use pin set D.

Pin Set	Actual Pin Number on STM32	Default Function of the pin on 100pin STM32F103VET6	I/O function ?	Alternate Functions	Function on the MINI V3 Development Board	Can use for 7-segment LED ?
D	34	PC5	Yes	ADC12_IN15	ADC12_IN15 Camera FIFO RCLK	Yes, as this LAB not used ADC and Camera

- You are **\*\*REQUIRED\*\*** to use **\*ALL\*** the pin sets available according to your student ID to connect to the 7-segment LED.
- Other than the pin sets required, you are then free to choose the unused I/O pins of STM32 to connect to the 7-segment.
- You are **\*\*REQUIRED\*\*** to show to the TA, together with your student ID
  1. The filled table on your LAB Sheet
  2. Your corresponding program and hardware

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## LAB6 – Task 2 Procedure

- Basically you need to control the 7 pins on and off.
- However, you need to build your own decoding table. (i.e. how to display 1, 2, 3, 4 ... 0)
- Please connect the  $V_{cc}$  of the 7-segment to 3.3V with a resistor.
- Enjoy 😊



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*END*